Donabate Dojo: Scratch++ class

The Scratch++ class gives you two things.

This card is the 'What-to' card and gives you the basic Idea or plot of what we will be designing and coding today. The other set of cards are the 'How-to' cards and give you some basic tools to make things happen.

You can work together in teams or on your own.

It is your game or app so you pick how it works and what it does. If you get stuck – 'Ask three then ask me' (that means ask the other ninjas round you first – they often have better ideas than me).

Today's plot: The Seasons

Things are often changing in the world and one things that changes is the seasons. Spring, Summer, Autumn and Winter.

Easy plot idea

Think about the Seasons – you could focus on just one and create a game or app based on that season Spring – New flowers, lambs, Ice melting.
Summer – Heat, Sunshine, Summer Games and fun.
Autumn always reminds me of things dropping from trees.
Winter - 'Let it go, Let it go....' - Oh you get the idea.

Advanced plot idea

The four season change on a regular cycle. Once every three months we roll into the next season. Could this be used for the levels in your game?

Think about people who are impacted by the seasons as they come. Some people jobs change quite a bit between the different seasons.

What do you think? It is your game – you design it.

