Donabate Dojo : Scratch++ class

The Scratch++ class gives you two things.
This card is the 'What-to' card and gives you the basic
Idea or plot of what we will be designing and coding
today. The other set of cards are the 'How-to' cards and give you
some basic tools to make things happen.
You can work together in teams or on your own.
It is your game or app so you pick how it works and what it does.
If you get stuck – 'Ask three then ask me' (that means ask the other
ninjas round you first – they often have better ideas than me).

Today's plot : Bubbles

Pop. Bubbles are always fun to play with. You can catch them
they can catch you. Fun fun fun…. Until….. POP !

Easy plot idea

Bubbles slowly rise up through water. You have to catch them.
Do you use your mouse to click on them ? Or do you have to move
Round and catch them as you go.

Advanced plot idea

A similar idea to the game above but what if you have to catch the
bubble to fill up your air tank ? You can only hold your breath for so
long under water. Maybe the bubbles are different colours.
Maybe some are good and some are bad.
Are you an animal ? Or are you in a submarine ?
What about sound effects ?