Donabate Dojo : Scratch++ class

The Scratch++ class gives you two things.
This card is the 'What-to' card and gives you the basic
Idea or plot of what we will be designing and coding
today. The other set of cards are the 'How-to' cards and give you
some basic tools to make things happen.
You can work together in teams or on your own.
It is your game or app so you pick how it works and what it does.
If you get stuck – 'Ask three then ask me' (that means ask the other
ninjas round you first – they often have better ideas than me).

Today's plot : Snakes

Snakes – reptiles without legs, but they still move pretty fast. Lots of
People are scared of them – which makes for excellent games   :)

Easy plot idea

Looking down on the maze it would be quite easy to follow the path
To the end and get out or get to the thing you are trying to find,
but this maze has snakes it it !
Do the snakes move towards you ? Or do they follow a set path ?
Can the snakes go through walls or do they follow the same
path you do ?
What do you have to find at the end ?

Advanced plot idea

Another great game involving snakes is 'snakes and ladders'.
Can you make a snakes and ladders game in scratch ?
How would you make the player follow the rules ? How about
colouring in different squares different colours. The squares at the
end of each line would be a different colour to tell the player to
change direction and go up a row. The snakes and the ladders
could be different colours so you follow them when you land on them