
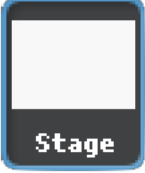




COUNTDOWN (30-0)

```

when clicked
  set Time to 30
  repeat until Time = 0
    wait 1 secs
    change Time by -1
  broadcast end_game
        
```






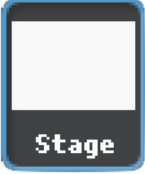
```

when clicked
  hide
  when I receive end_game
    show
    stop all
        
```

GAME OVER!!!


010


COUNTUP (0-30)

```

when clicked
  set Time to 0
  repeat until Time = 30
    wait 1 secs
    change Time by 1
  broadcast end_game
        
```






```

when clicked
  hide
  when I receive end_game
    show
    stop all
        
```

GAME OVER!!!


011

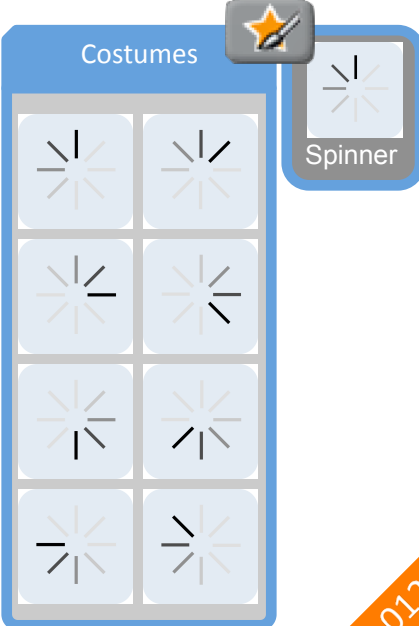
WAITING



```

when clicked
  go to x: 0 y: 0
  hide
  repeat 80
    broadcast waiting
  broadcast ready to play
        
```





```

when I receive waiting
  show
  next costume
  when I receive ready to play
    hide
        
```

012

0:00:00

