

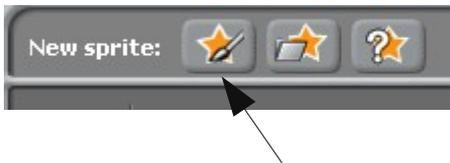
Game Over

When we lose the last life the game just stops. We need a big announcement to let us know. Also sometimes the carpets keep coming for a few seconds after you are dead.

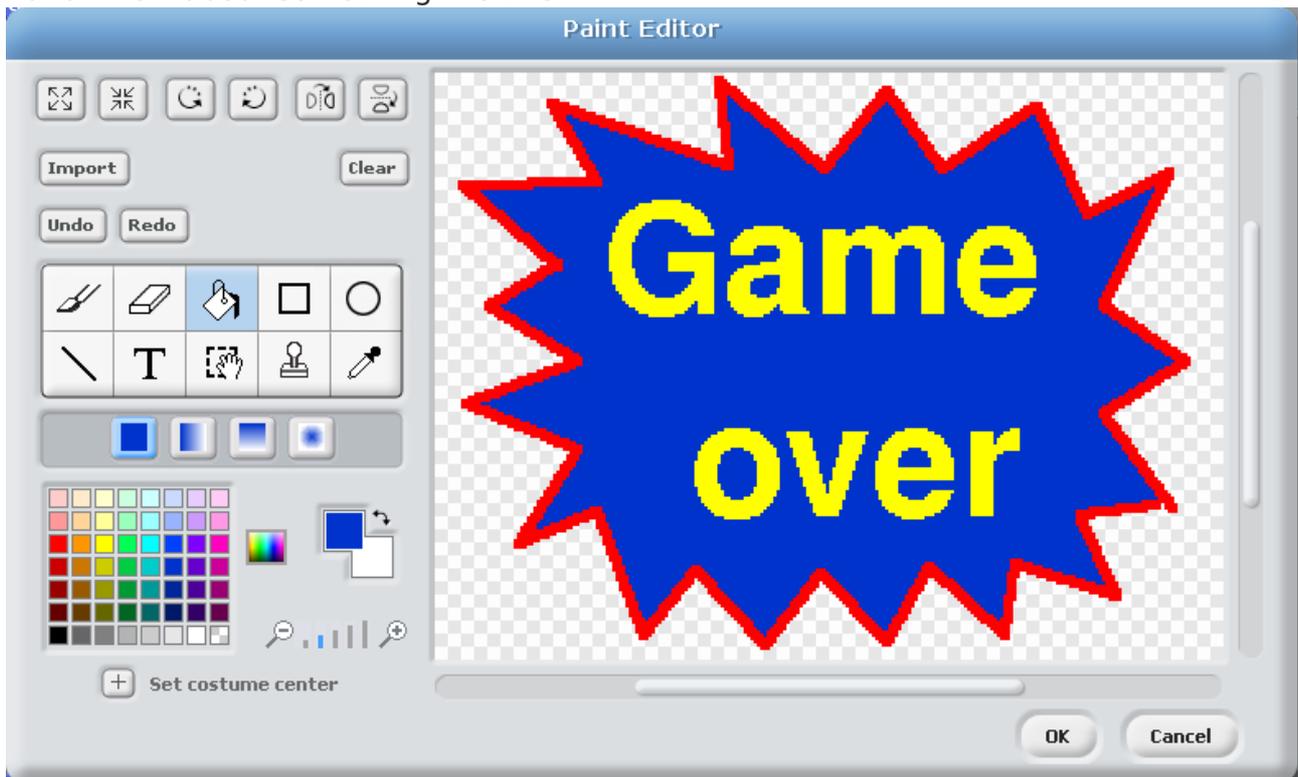
If you really try, you can get a negative number of lives.

1 Let's fix this.

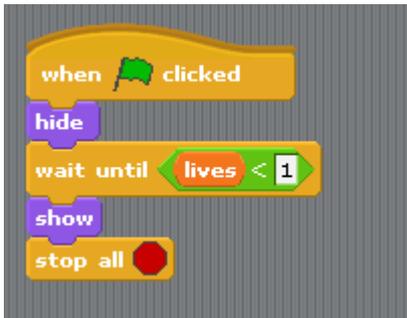
Add a new sprite. This time use the first icon - we will draw this sprite instead of picking one.



In the editor draw your game over logo. You can use the text icon or just do it free hand. How about something like this :



2 Now we just need to hide it at the start and show it when it is needed :



3 and the last step - make it a bit bigger so it covers up most of the screen. Try to leave the 'lives and scores' bits visible so you know your score at the end.

