

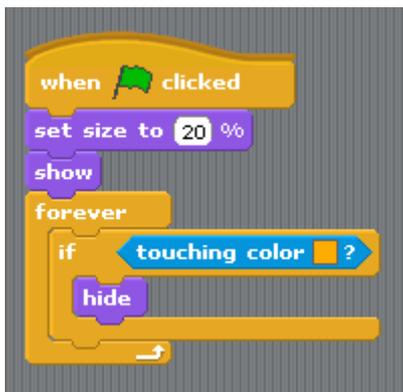
# But where is my house ?

**1** The town looks a little flat. Let's add some houses to it...

Select the add new sprite button with the folder.

In the things folder you will find a nice building called 'marble-building'

Add in some code to make it work :



When you have the code in place, click on the little square colour blob and then select the colour of the falling objects (in my case the basketball).

This means it knows the house has been hit when it touches a ball.

Click on the green flag to start the game and resize the house. Now click on the red stop icon next to the flag. We need some more houses.

Right click on it and do duplicate. Repeat this about 7 or 8 times.

Does this look like Donabate ?

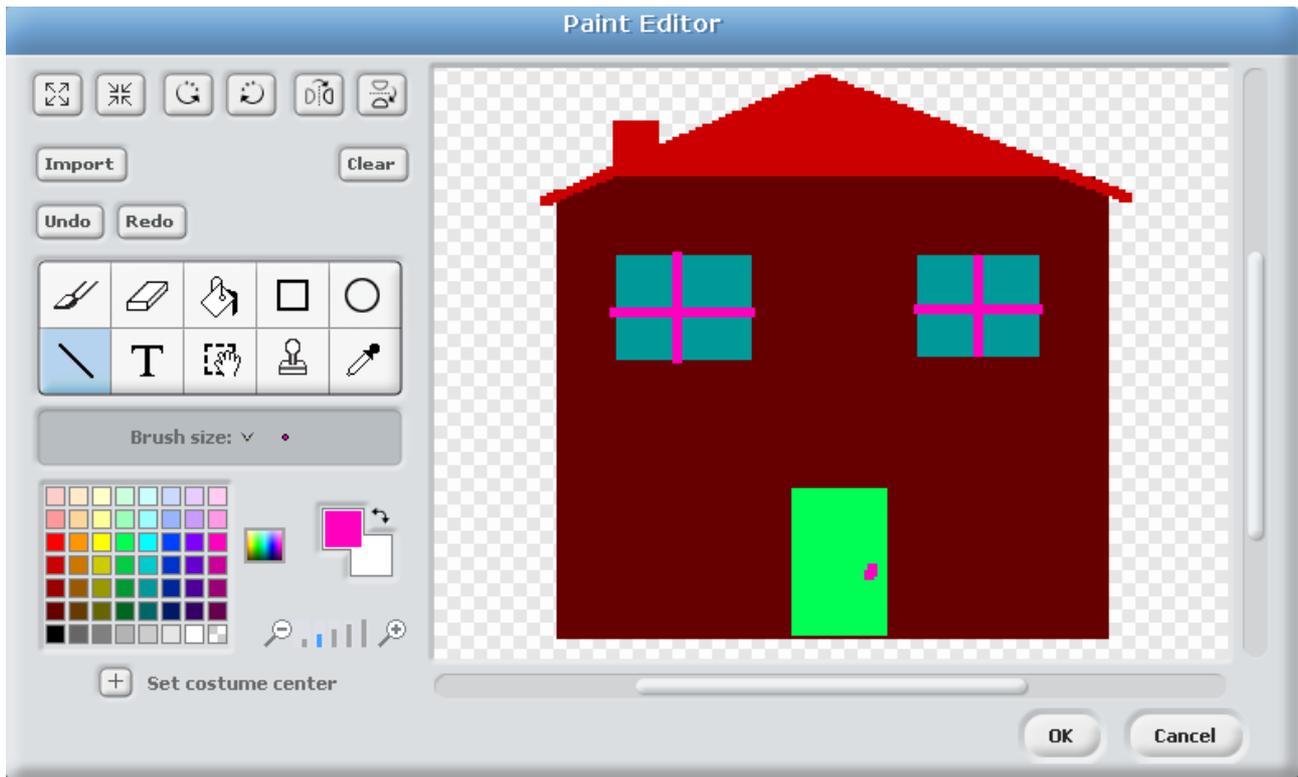


If you do not like the picture - you could always draw one.

If you have duplicated already, delete them back so you only have one.

Click on costumes in the middle area and edit.

I'm pretty sure you can do better than this :



Hmmm - lets move onto sheet 8 before my art work really takes off !